

A CASE OF MISTAKEN IDENTITY

A MIDDLE EARTH STRATEGY BATTLE GAME NARRATIVE CAMPAIGN

It is some years since Bilbo Baggins has returned to the Shire and settled down to his old life. The shadow in the East has stirred again and has been looking for news and rumours of the ring. It has heard a rumour of the ring being in the north and its spies say that the ring is with someone called Bagginses.

The campaign is a series of small linked battles.

The forces for each battle are detailed in each scenario description —it is assumed that any injuries are healed etc. However, if any heroes are killed then they return to the next battle they're in but with 1 less Wound. If they survive the next scenario they are then returned to full Wounds.

LOST IN THE OLD FOREST

A Shire militia patrol is ambushed while beating the bounds by a party of Hunter Orcs on Fell Wargs. Only the quick actions of Aragorn can save them.

Aragorn finds a scribbled note on one of the Orcs written in the Black Tongue – they are looking for Bagginses!

ATTACK ON THE HAMLET OF HAMLINGDEN

The Orcs believe they have tracked down the location of a Baggins, so send a larger party of Orcs to attack the hamlet of Hamlingden where they believe a Baggins to live – in fact it is a distant relative of Bilbo, Lobelia Sackville-Baggins

Forewarned Aragorn is waiting with a group of militia and has sent word to Gandalf for help. Gandalf arrives part way through the battle.

ESCAPE ACROSS THE RIVER

The Shire is too dangerous for anyone called Baggins. While Gandalf goes to make sure Bilbo is safe, Aragorn leads Lobelia Sackville-Baggins and the surviving militia across the river to try to reach the old Arnor fort of Edding Moor. They are pursued by a new Orc warband sent to finish the job the other Orcs failed.

SEARCHING THE FORT OF EDDING MOOR

Gandalf is alarmed to hear where Aragorn has taken the hobbits – he believes it is a trap and that forces of evil live in the fort. He goes in first to clear it out.

Within the ruins Gandalf must battle Barrow Wights, Spiders and Bats!

ATTACK ON THE FORT OF EDDING MOOR

Once Gandalf has attempted to clear the interior of the Fort Aragorn and the hobbits enter to seek refuge. They are joined by a group of Dúnedain to aid in their defence. But the Enemy has sent one of his lieutenants with a large army of Orcs and Trolls to seize the hobbit and destroy Aragorn and Gandalf.